Exam.Code:0906 Sub. Code: 6257

2054

B.E. (Information Technology) Second Semester

ITC-201: Object Oriented Programming Using C++

Time allowed: 3 Hours

Max. Marks: 50

NOTE: Attempt <u>five</u> questions in all, including Question No. 1 which is compulsory and selecting two questions from each Unit.

x-x-x

| 1. | a. | List two important features of friend functions. | 2 |
|----|----|--|---|
| | b. | What are explicit and implicit type conversions? Give an example for each. | 2 |
| | c. | Distinguish between data hiding and data abstraction. | 2 |
| | d. | What are persistent objects? | 2 |
| | e. | Mention the various causes of Exceptions. | 2 |
| | | UNIT I | |
| 2. | a | Describe the various types of operators available in C++. | 5 |
| | b | Write a C++ program illustrating the use of special member functions like default constructor, parameterized constructor, copy constructor and destructor. | 5 |
| 3. | a | Differentiate between virtual functions and pure virtual functions. Write two distinct C++ programs demonstrating the use of each of these functions. | 8 |
| | b | How is garbage collection performed in C++? | 2 |
| 4. | a | Write a program in C++ to create a class Distance that has two member variables i.e. feet and inches, and a member function that performs Overloading of (+) operator to perform addition of two Distance objects. | 5 |
| | b | Differentiate between compile time polymorphism and run time polymorphism. | 4 |
| | c | Name any two operators that cannot be overloaded. | 1 |
| | | UNIT II | |
| 5. | a | What is inheritance? Taking an example, explain how it enables code reusability. | 5 |
| | b | Differentiate between multiple and multilevel inheritance with the help of a programming example. | 5 |
| 6. | a | How is static binding implemented in C++? | 5 |
| | b | Write a C++ program to create a file with employee number, name, department, basic salary and other allowances as record fields. Open this file, read a record and calculate the total salary and write back to the same file. | 5 |
| 7. | a | Explain any two predefined manipulators. Write a C++ program to illustrate the creation of a user defined manipulator. | 5 |
| | b | Distinguish between overloaded functions and function templates. Write a function template for finding the minimum value contained in an array. | 5 |