## 2074

## **B.E.** (Electrical and Electronics Engineering) Fifth Semester

PE-EE-504 (a): Communication Systems

Time allowed: 3 Hours

Max. Marks: 50

NOTE: Attempt <u>five</u> questions in all, including Question No. I which is compulsory and selecting two questions from each Part.

x-x-x

- Q.No.1 (i) What is the relationship between phase modulation and frequency modulation?
  - (ii) What do you mean by Gaussian and white noise? Draw its characteristics.
  - (iii) Define the granular noise and slope overload distortion.
  - (iv) What are the essential steps of a pulse code modulation technique?
  - (v) What is multiplexing? What are the different types of multiplexing? (5 x2=10)

## Part-A

- Q.No. 2 (a) What is DSB-SC system? With neat diagrams, explain its generation and detection in detail.
- (b) What do you mean by signal? Explain the classification of signals. (5, 5)
- Q.No.3 (a) Define angle modulation. Explain in detail with proper equations, the various types of angle modulation.
- (b) Determine the carrier swing, the highest and lowest frequencies attained and the modulation index of the FM signal generated by frequency modulating a 101.6 MHz carrier with an 8 KHz sine wave causing a frequency deviation of 40 KHz. (5, 5)
- Q. No.4 (a) Calculate figure of merit for conventional AM systems. What do you mean by threshold effect in AM systems?
- (b) What are pre-emphasis and de-emphasis circuits? Where these circuits are used? (5, 5)

## Part-B

- Q.No.5 (a) Draw the block diagram of differential pulse code modulation. Explain the importance of prediction in differential pulse code modulation.
- (b) Derive the expression for signal to quantization noise in PCM system. (6, 4)
- Q.No.6 (a) Discuss the generation and demodulation of binary frequency shift keying systems.
- (b) What is meant by inter symbol interference. (6, 4)
- Q.No.7 (a) What are equalizers? Why we use equalization in digital communication?
- (b) Explain the maximum likelihood sequence detection in digital communication. (5, 5)