

2123
M. E. (Information Technology)
Third Semester
MEIT-3101: Agile Software Development

Time allowed: 3 Hours

Max. Marks: 50

NOTE: Attempt five questions in all, including Question No. I which is compulsory and selecting two questions from each Section.

x-x-x

I	a) Briefly discuss the concept of Refactoring in Agile development. b) What do you understand by project velocity in Agile? Discuss in brief. c) What are the benefits of using TDD? Discuss in brief. d) What is the significance of continuous integration? Discuss in brief. e) Briefly discuss the challenges and obstacles to Agile adoption.	(02) (02) (02) (02) (02)
SECTION A		
II	a) Elaborate on the genesis of Agile and discuss how it emerged as a response to traditional project management methodologies? b) What is the significance of exploratory testing in Agile methodologies? What are the benefits and drawbacks of exploratory testing? Discuss in brief.	(05) (05)
III	a) How do design and development practices in Agile projects differ from traditional approaches? What advantages do they bring to the development process? Discuss. b) How does the xUnit framework function in the context of Test-Driven Development? Discuss.	(05) (05)
IV	Write notes on the following: a) Tools for Agile Project Management b) Scrum Framework	(05) (05)
SECTION B		
V	a) What are the commonly employed techniques for refactoring? Discuss. b) What do you understand by Open Closed Principle? Discuss.	(05) (05)
VI	a) What are the risks associated with Agile implementation? How can organizations mitigate these risks to ensure the smooth execution of Agile projects? Discuss. b) What do you understand by Dependency-Inversion Principle? Discuss.	(05) (05)
VII	Write notes on the following: a) Version Control b) Agile ALM	(05) (05)

x-x-x