

2021
B. E. (Information Technology)
Fifth Semester
ITE-504: Design of Analysis of Algorithms

Time allowed: 3 Hours

Max. Marks: 50

NOTE: Attempt five questions in all, including Question No. 1 which is compulsory and selecting two questions from each Section.

x-x-x

Q1 Answer the following:

- (a) Express the function $n^3/1000 - 100n^2 - 100n + 3$ in terms of Θ -notation. 1
- (b) What are the elements of Dynamic Programming. 1
- (c) What is the running time of Merge Sort when all elements of array A have the same value? 1
- (d) What is the average case and best case complexity of Linear Search? 1
- (e) Why using memorization in divide and conquer algorithms does not improve the efficiency? 2
- (f) What are recurrences? What are the various methods to solve recurrences? 2
- (g) What are non deterministic polynomial time algorithms? 2

SECTION-A

- Q2 a) What are asymptotic notations. Why do we use asymptotic notations to specify the complexity of algorithms. Briefly explain the use of various asymptotic notations for representing the complexity of algorithms. 8
- b) What is an algorithm? What are the properties of an algorithm. 2
- Q3 a) Illustrate the operation of QUICK SORT on the array $A = 3, 41, 52, 26, 15, 57, 9, 49$. Also give the worst case and best case time complexity of the algorithm. 5
- b) Explain the Binary Search using Divide and Conquer Design Strategy. 5
- Q4. a) Give a Greedy strategy solution to the knapsack problem that runs in $O(nW)$ time, where n is number of items and W is the maximum weight of items that the thief can put in his knapsack. 5
- b) Suppose that the graph $G = (V, E)$ is represented as an adjacency matrix. Give a simple implementation of Prim's algorithm for this case that runs in $O(V^2)$ time. 5

SECTION-B

- Q5 a) Explain why memoization is effective in speeding up a good Dynamic programming algorithm such as Multistage Graph. 3
- b) Give a dynamic-programming solution to the All pairs shortest path problem. Also, give the performance analysis of the algorithm in terms of time as well as space. 7
- Q6 What is Backtracking. Briefly explain how n-Queen's problem can be solved using backtracking along with an example. 10
- Q7. Briefly explain the following: 10
 - a) Reducibility
 - b) NP Complete Problems
 - c) NP Hard Problems

x-x-x