

Exam.Code:0918
Sub. Code: 6795

1058

B.E. (Computer Science and Engineering)
Sixth Semester
CS-604: Compiler Design

Time allowed: 3 Hours

Max. Marks: 50

NOTE: Attempt five questions in all, including Question No. 1 which is compulsory and selecting two questions from each Section.

x-x-x

- I.
- Why the process of compilation is divided into various phases? List various phases in compilation process.
 - Differentiate between S-attributed and L-attributed definitions.
 - What are predictive parsers?
 - What are the common forms of intermediate code representation?
 - Define the terms: token, pattern and lexeme.

(2 marks each)

Section-A

- II.
- Describe in detail analysis and synthesis model of compilation.
 - What are tokens? How are they specified? Describe in brief, how tokens are recognized by lexical analyzer?

(5, 5)

- III.
- What is left recursion? What are the problems that arise due to left recursion in the design of top-down parser? Eliminate left recursion from the grammar:

$$S \rightarrow (L)|a$$

$$L \rightarrow L, S|S$$

- Construct the first and follow set for the non-terminals in the following grammar:

$$S \rightarrow Abb|C$$

$$A \rightarrow aA|b$$

$$C \rightarrow ab|cde$$

(6, 4)

- IV.
- Construct LALR parsing table for the following grammar:

$$E \rightarrow E + T|T$$

$$T \rightarrow TF|F$$

$$F \rightarrow F * |a|b$$

(10)

Section-B

- V.
- What are basic blocks? What are the steps to partition a sequence of three-address statements into list of basic blocks?
 - Describe structure preserving transformations that can be applied on the basic blocks to optimize code.

(5,5)